

THE CALCULUS OF COMMERCE

Chapter 1

On the Usefulness of Imperfect Models

ECON 701 · Advanced Microeconomics

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■ Roadmap for Today

- ◆ Why economic models are useful even though none of them is perfectly realistic.
- ◆ How science in general — not just economics — proceeds through model building.
- ◆ Two classic illustrations: the physics of falling objects, and the economics of human volition.
- ◆ How models are tested, refined, and occasionally replaced over time.
- ◆ Methodological individualism and rationality — the two foundations of microeconomic reasoning.
- ◆ How this textbook is organized, and the mathematical toolkit assumed going forward.

Models Are Not the Same Thing as Mathematics

- ◆ Pure mathematics is a closed logical system; its theorems are true by the rules of logic alone and make no claims about the real world.
- ◆ Economics uses mathematics to build models meant to describe real-world choice settings — that is a scientific claim, not a purely logical one.
- ◆ An inference drawn correctly from a model is always “true” logically, whether or not it describes the world accurately.
- ◆ Whether a model's economic implications actually hold in the world is a separate, empirical question.

■ No Model Is Perfectly Realistic — And That's Fine

- ◆ If a model were perfectly realistic, every inference drawn from it would show up in the real world; no model meets that standard.
- ◆ Realistic-but-imperfect models still capture many important features of the choices they describe.
- ◆ Results are typically stated “ceteris paribus” — other things being equal — a caveat that hides a great deal of complexity.
- ◆ Some things are left out on purpose to sharpen the analysis; other things are left out because no one yet knows they matter.

Imperfect Models Can Still Be Very Useful

- ◆ A model explaining even half the variation in prices or output is genuinely remarkable — and often the best tool available.
- ◆ Usefulness is judged partly by fit to known facts, and partly by whether the model reveals genuinely novel relationships.
- ◆ A simple model that is easy to teach and reason with can be more valuable to students than a more accurate but unwieldy one.
- ◆ Mastering a simple model is usually the fastest path to understanding a more sophisticated one later.

■ Every Science Is a Model-Building Enterprise

- ◆ The use of simplified models is not unique to economics — physics, biology, and every other science relies on them too.
- ◆ Specialization means every field leaves out the influence of factors studied in other fields.
- ◆ Physicists, biologists, and economists each abstract from the world differently to focus on what matters most to their own questions.
- ◆ Because no field is fully independent of the others, every model is, to some degree, incomplete.

Illustration: The Simple Theory of Gravity

ROCK

Gravity alone explains its path almost perfectly.

LEAF

Same gravity, but wind and aerodynamics scatter its path.

BIRD / PERSON

Volition dominates — the object chooses where to go.

The lesson: a model can be excellent for one case and nearly useless for another, without being “wrong.”

■ A First Model of Volition: The Selfish Gene

- ◆ One simple model: organisms behave as if trying to maximize the chance their genes reach the next generation.
- ◆ This explains a great deal about biological behavior — even for organisms with no volition at all, such as viruses.
- ◆ Applied strictly to humans, it predicts people should try to maximize their number of descendants.
- ◆ Small families, celibacy, risk-taking, and war routinely contradict that prediction — economists need a broader model of volition.

Utilitarian Roots: From “Happiness” to “Utility”

“Nature has placed mankind under the governance of two sovereign masters, pain and pleasure ...

They govern us in all we do, in all we say, in all we think.”

— Jeremy Bentham, An Introduction to the Principles of Morals and Legislation

- ◆ Utilitarian philosophers argued that all persons share one goal: maximizing happiness.
- ◆ Nineteenth-century economists adopted “utility” as their term for this same idea of well-being.
- ◆ Because it is left open-ended — happiness from anything — the utility framework can represent an enormous range of behavior.

■ Samuelson's Fix: Revealed Preference Theory (1948)

- ◆ Critics said the utility-maximization model was too vague or unrealistic to be scientific.
- ◆ Samuelson showed that if a person's choices are merely internally consistent, numbers can be assigned to bundles that behave exactly like a utility function.
- ◆ This lets economists model people “as if” they maximize utility — without claiming they consciously do so.
- ◆ What matters for the model is consistency of choice, not conscious pursuit of happiness.

■ How Models Get Better: A Never-Ending Cycle

- ◆ Rival models often explain the same phenomena about equally well, so choosing among them is not automatic.
- ◆ A less accurate model that is easier to communicate or estimate may still be preferred for teaching or applied work.
- ◆ Anomalies — cases a model fails to explain — usually drive the next round of refinement.
- ◆ Model building, empirical testing, and refinement form a continuous cycle sometimes called “bootstrapping.”

■ Scientific “Truths” Are “Relatively Absolute Absolutes”

- ◆ Unlike mathematics, every science treats its accepted “truths” as provisional — true enough for now, subject to later revision.
- ◆ Newtonian physics still works for ordinary engineering, but Einstein's theories take over near the speed of light.
- ◆ Core neoclassical price theory from the late 1800s is still taught today, even as it keeps being extended and refined.
- ◆ Refinements to any well-established model typically take decades, sometimes centuries, to be fully worked out.

■ Illustration: Why We Still Say “Sunrise”

- ◆ We have known since Copernicus and Newton that the Earth rotates and the sun does not move around us.
- ◆ Our everyday language — “sunrise,” “sunset” — still reflects the older, more intuitive flat-earth picture.
- ◆ Even the “exact” published time of sunrise is really an approximation that ignores mountains, weather, and elevation.
- ◆ The simple models in Part I of this book work the same way: useful and mostly right, but not perfectly precise.

■ A Short History: From Aristotle to the AER

- ◆ Aristotle developed early theories of money and of “equilibrium” fair prices, tied to his theory of proportional justice.
- ◆ Adam Smith's *Wealth of Nations* (1776) used careful prose and evidence — not mathematics — to explain markets and specialization.
- ◆ Condorcet and Borda applied mathematical, rational-choice models to voting rules just before the French Revolution — decades ahead of most economists.
- ◆ Formal mathematical modeling of markets began in the late nineteenth century and became dominant across economics by the 1970s–80s.

■ Methodological Individualism

- ◆ All social phenomena — markets, politics, norms, organizations — are treated as the consequences of individual decisions.
- ◆ Prices and quantities in a competitive market emerge from the independent choices of thousands or millions of buyers and sellers.
- ◆ “Organizations,” “groups,” and “societies” have no properties beyond what emerges from the individuals composing them.
- ◆ Simple (“lean”) models assume purely self-interested choice; richer models add sympathy, hostility, norms, and internalized rules.

■ What Economists Mean by “Rational”

- ◆ In everyday English, “rational” suggests dispassionate, well-informed, sane reasoning.
- ◆ Economists mean something narrower: preferences that are transitive — if A is preferred to B and B to C, then A is preferred to C.
- ◆ Even a myopic or eccentric person can be “rational” in this sense, so long as choices are internally consistent.
- ◆ Local internal consistency is all that is needed for the choice-theoretic models used throughout this book.

How This Book Is Organized

Part I

Core Neoclassical Price Theory

- ◆ Consumer choice, firm output decisions, and production.
- ◆ Builds the behavioral foundations for price determination.

Part II

Time, Risk & Uncertainty

- ◆ Entrepreneurship, product variety, multi-product firms.
- ◆ An introduction to elementary game theory.

Part III

Beyond the Market

- ◆ Extends rational choice to law, politics, and norms.
- ◆ Effects on markets and on firm decision-making.

Throughout: general, teachable results rather than a catalog of special cases.

The Toolkit: What Chapter 1's Appendix Covers

- ◆ Preference relations — reflexive, symmetric, and transitive — the building blocks of “rational” choice.
- ◆ The formal definition of a utility function, and why its existence is equivalent to transitive preferences.
- ◆ Basic set-theory concepts used throughout the book: limits, closed sets, bounded sets, and compact sets.
- ◆ Convexity — why “better sets” and budget sets are assumed convex, and what that assumption buys us mathematically.

Appendix: Properties of Preference Relations

Reflexive: aRa for every a in X

Symmetric: aRb implies bRa

Transitive: aRb and bRc implies aRc

- ◆ Weak preference R means “at least as good as”; strong preference P means “better than.”
- ◆ Indifference I is built from R : if a is at least as good as c , and c as good as a , the two are indifferent.
- ◆ Rationality in microeconomics is usually defined as a transitive weak preference ordering.
- ◆ If every bundle can be ranked against every other, preferences are said to be complete.

Appendix: From Preferences to Utility Functions

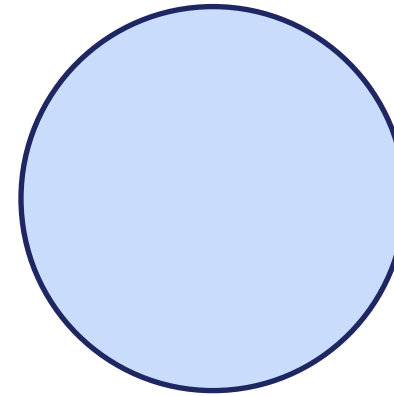
$U : X \rightarrow \mathbb{R}$ such that

if $a P b$ then $U(a) > U(b)$, and if $a I b$ then $U(a) = U(b)$

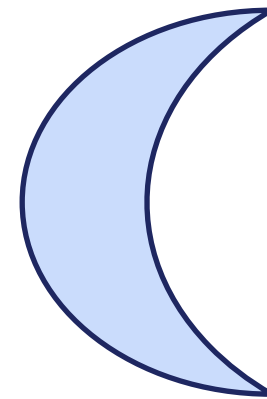
- ◆ A utility function exists if and only if preferences over the relevant domain are transitive.
- ◆ Having a utility function does not require preferences to represent “satisfaction” — only that they are consistent and complete.
- ◆ Indifference curves are simply the graph of all bundles that generate the same utility level.
- ◆ Historical curiosity: economists graph price on the vertical axis, quantity on the horizontal — a convention traced to Alfred Marshall.

Appendix: Set-Theory Concepts You'll Need

- ◆ A set is closed if it contains all of its limit points, and bounded if no point lies infinitely far from the others.
- ◆ A set that is both closed and bounded is called compact — most opportunity sets in economics are assumed to be compact.
- ◆ A set is convex if the line segment joining any two of its points lies entirely within the set.



Convex



Not Convex

Circles, squares, and triangles are convex; doughnut and star shapes are not.

Why Convexity and Compactness Matter

- ◆ “Better than” sets — all bundles preferred to a given bundle — are standardly assumed to be convex.
- ◆ The budget set (all bundles affordable at given prices and wealth) is convex by construction.
- ◆ Convexity and compactness are what make differentiable functions — and calculus-based optimization — possible.
- ◆ These two assumptions underlie essentially every graphical and calculus-based model used later in this book.

Key Takeaways

- ◆ Every model — in economics or any other science — is imperfect; usefulness, not perfection, is the right standard.
- ◆ Good models fit known facts reasonably well and reveal at least one genuinely novel relationship.
- ◆ Microeconomics rests on two pillars: methodological individualism and rational (internally consistent) choice.
- ◆ The mathematical tools in the appendix — relations, utility functions, convex and compact sets — are the language the rest of this book is written in.

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